

## Bowling Review Game

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<b>Target Grade</b>	Grade 3 - 6
<b>Lesson Topic</b>	Review Day
<b>Lesson Goals</b>	<ul style="list-style-type: none"> <li>• For students to have fun while reviewing course content.</li> </ul>
<b>Required Materials</b>	<ul style="list-style-type: none"> <li>• Paper cups (6 per team)</li> <li>• Ball</li> <li>• Colored tape or ribbons</li> <li>• Questions + review material</li> </ul>

- **(15 min) – Set-Up & Explanation**

- **HRT & ALT:** Welcome the students to the class and tell them that today we're going to play English bowling. Instruct the class to help turn the classroom into a bowling alley.

① Tell your students to move their desks to the back or side of the classroom.

② In the front of the classroom, make 3-4 separate lines on the floor with your tape or ribbons (preferably parallel to the black board). This is where you will place the "bowling pins" (paper cups) - don't place them there just yet, that comes later.

③ Just opposite of these "bowling pin" lines, make lines with your tape or ribbons again. These will be the lanes from which the teams "bowl." Give some space between the player's bowling line and the bowling pins, maybe 7-10 feet (2-3 meters).

④ Divide your class into three or four teams. Have the teams line up behind their team's bowling line (the lines on the floor opposite of where you will place the pins). Have students that are waiting for their turn sit on the ground.

Have one student from each team stand on, or just behind, their team's line. So, one person from Team A, Team B, and Team C, will be standing at the same time, at their respective team's line.

- **(35 min) – Game Play**

- Bowling doesn't happen immediately. First, ask a review question, or any question you think your students can answer.

✂ Your method of reviewing can be anything from showing a flashcard and asking "What's this?", or you can ask a simple question, like "What OO do you like?"

- The first player to raise their hand and answer correctly gains a point for their team. Once they have answered, they go to the back of the line.

(For example, the player from Team A has raised their hand and answered correctly, gained a point for the team, and goes to the back of the line. The players from Team B and Team C stay in the front of their line).

- What's a point? It's a bowling pin (paper cup)! Place the paper cup on the bowling pin line, opposite to the team that got the point, (in the example

above Team A got the point, so put the cup on the bowling pin line just opposite of Team A).

- Repeat the process until a team has gained 3 points. After one team has gained 3 points (hopefully other teams will have points too), that team now has options.
- Ask the student if they would like a ball or cup. If the student says "cup", stack the 4th cup on top of the three cups. If the student says "ball", give them a ball. They can now "bowl".
- Bowling consists of rolling or tossing the ball at another team's stack of cups. Whatever cups are knocked over, that team loses those points.

Example: Team A gets their fourth point and chooses the ball. They toss the ball at Team C and knock down 2 cups. Team C then loses two points.

- Continue playing the game until everyone has had a chance to bowl, or until you run out of time.

#### Notes:

- ★ It is very important to emphasize that all rolls or tosses must be underhanded for safety reasons. If not, the team throwing will lose a point.
- ★ The cups should be stacked from bottom to top, in a 3-2-1 configuration. Six cups in total.
- ★ Once a team reaches 6 cups, that team must choose the ball.

#### **There are two ways to proceed with bowling:**

**Variation 1:** Team A has already gained 4 points and has chosen the ball. Team B is next and has also chosen this option, and knocks out all of Team A's points. When Team A goes again, they can choose "ball" even though they have no points. In this case, you can think of the first "ball or cup" as an "unlock."

**Variation 2:** Team A get's their fourth point and chooses "ball" instead of "cup." Then Team B get's their choice of "ball or cup." They choose "ball" and knock out all of Team A's points. When it comes back to Team A, they *cannot* choose the ball, they must get at least three points again.

*This method helps to keep the game balanced, fair, and makes it more exciting in general. In Variation 1, teams usually only pick "ball" instead of stacking points.*

